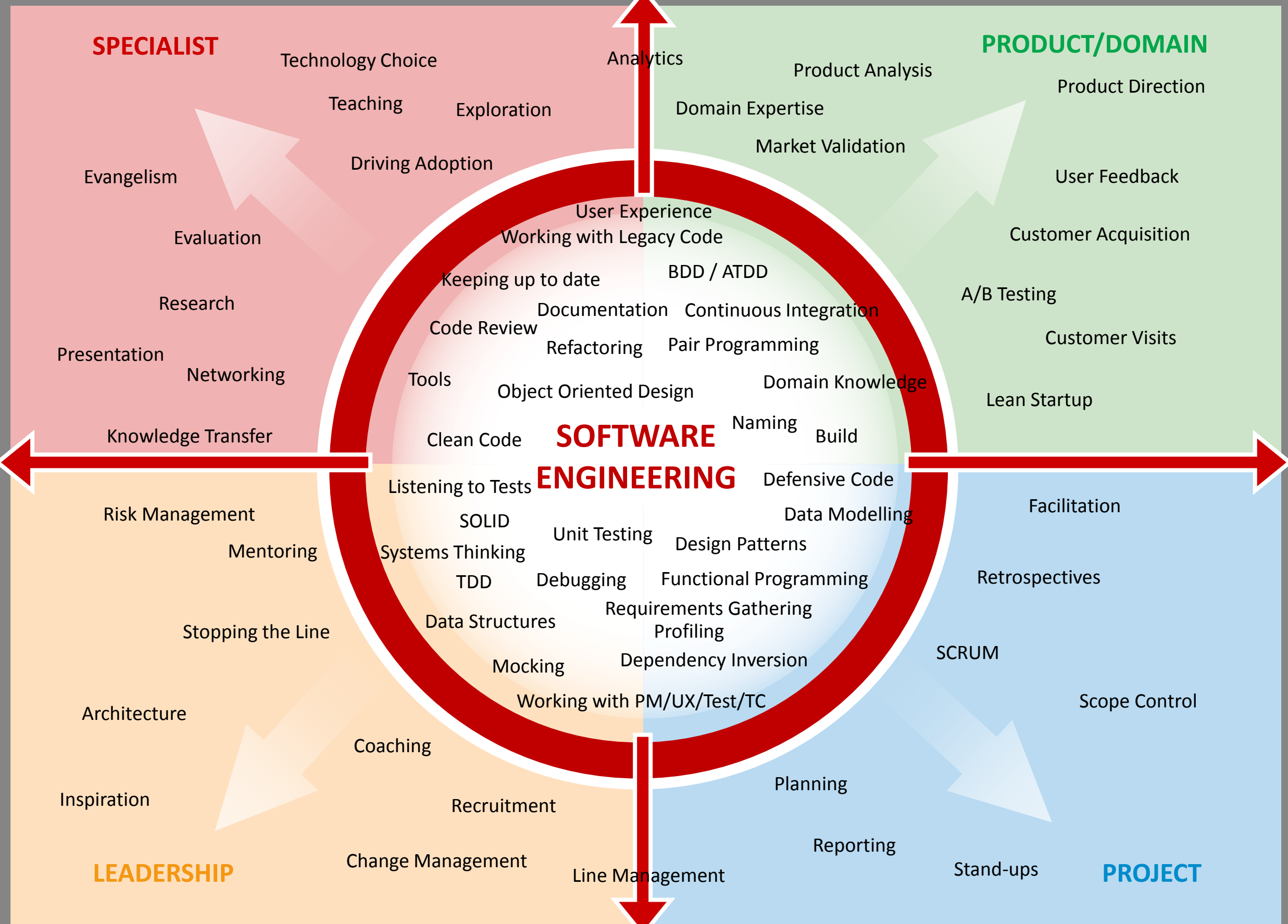


# User Experience

## SPECIALIST

## PRODUCT/DOMAIN



Technology Choice

Analytics

Product Analysis

Product Direction

Teaching

Exploration

Domain Expertise

Driving Adoption

Market Validation

User Feedback

Evangelism

Evaluation

User Experience

Customer Acquisition

Research

Keeping up to date

BDD / ATDD

A/B Testing

Presentation

Code Review

Documentation

Continuous Integration

Customer Visits

Networking

Refactoring

Pair Programming

Knowledge Transfer

Tools

Object Oriented Design

Domain Knowledge

Lean Startup

Clean Code

**SOFTWARE ENGINEERING**

Naming

Build

Listening to Tests

Defensive Code

Risk Management

SOLID

Data Modelling

Facilitation

Mentoring

Systems Thinking

Unit Testing

Design Patterns

Retrospectives

Stopping the Line

TDD

Debugging

Functional Programming

Architecture

Data Structures

Requirements Gathering

Profiling

SCRUM

Mocking

Dependency Inversion

Scope Control

Inspiration

Working with PM/UX/Test/TC

Coaching

Planning

Recruitment

Reporting

Stand-ups

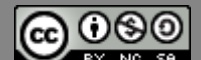
## LEADERSHIP

Change Management

Line Management

## PROJECT

## Team Lead



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