

# User Experience

## SPECIALIST

## PRODUCT/DOMAIN

## SOFTWARE ENGINEERING

## LEADERSHIP

## PROJECT

## Team Lead

Area Lead

Analyst

Technology Choice

Teaching

Exploration

Analytics

Product Analysis

Product Direction

Driving Adoption

Domain Expertise

Market Validation

User Feedback

Evangelism

Evaluation

Working with Legacy Code

Customer Acquisition

Research

Keeping up to date

BDD / ATDD

A/B Testing

Presentation

Code Review

Documentation

Continuous Integration

Customer Visits

Networking

Refactoring

Pair Programming

Tools

Object Oriented Design

Domain Knowledge

Lean Startup

Knowledge Transfer

Clean Code

Naming

Build

Listening to Tests

Defensive Code

Data Modelling

Risk Management

SOLID

Unit Testing

Design Patterns

Mentoring

Systems Thinking

TDD

Debugging

Functional Programming

Retrospectives

Stopping the Line

Data Structures

Requirements Gathering

Profiling

Architecture

Mocking

Dependency Inversion

SCRUM

Scope Control

Inspiration

Coaching

Recruitment

Planning

Reporting

Stand-ups

Change Management

Line Management